

Abalone Assist

Creating a Fish Id

Step 1 Fish Id Screen



Fish ID

Details | Start Weight Info / Other | Changed Weight Details

Fish Id

Source Fish Id ?

Create Date

Year Class ?

Broodstock Intake Purchase Intake Larvae Intake

Broodstock Outtake Growout Morts

No Moved Out No Moved In

No Graded Out No Graded In

Qty Sold Adjustments

Current Fish Count Total Feed Consumed

Fish Species ?

Fish Sex

Status Status Date Changed

Stock Geneology ? Start Size Class (mm) ?

Last Weight Check (gm) Last Weight Date

Last Length Check (mm) Biomass (kg)

Total Biomass kg

Fish Id

The Fish Id field refers to a Batch identifier that allows you to quickly identify the origin and creation sequence of the fish.

i.e. A good fish ids naming convention is YEAR, BATCH NO. or CAGE NO.



For example: 0501 represents the year 2005 and 01 represents the first group of fish created, or can represent the Cage Id.

A Fish Id may be split, in which case the new id should have an extra letter or number added to the end. The id 0501 would then become 0501A and 0501B and so on. The original Fish Id would also be selected as the source Fish Id.

Create Date

This is the date that the fish are put together in a batch and the fish id is created on.

If the fish were created from a transfer, then the date of the first transfer should be used.

Year Class

This is used to group the different Fish Ids in the system by type of fish and year created.

For example: SALMON 2005 would be used as the Year Class for all salmon created in that year.

The Year Class must be entered by selecting the "?" box and choosing from the list. If there are no Year Classes, or a new one needs to be entered, selecting the "Add" button will allow these to be created. When creating these records the Item Type "FISH STOCK" must be chosen in order to see these records in the Year Class selection list.

Fish Species

This field allows to allocate the batch to a species ie Barramundi, Salmon, Trout etc

Fish Sex

Fish Sex is used to identify the sex of the batch